LISTING OF THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the present application. Additions to existing claims are identified by <u>underlining</u>. Deletions to existing claims are indicated by <u>strikethrough</u> or [[double brackets]].

- 1. (Original) A sequence number checker, comprising:
- a bit map memory storing a first multiple level bit map representing a first sequence number of a first packet received by said sequence number checker; and

a processor to compute a second multiple level bit map representing a second sequence number of a second packet received by said sequence number checker subsequent to said first packet, said second multiple level bit map being compared to said first multiple level bit map to produce a result indicating actions to be performed on said second packet.

- (Original) The sequence number checker according to claim 1, further comprising:

 a window controller to maintain a sliding window representing a range of
 sequence numbers; and
- a window memory storing a bottom value and a top value for said sliding window.
- 3. (Original) The sequence number checker according to claim 2, wherein said range of sequence numbers is a fixed size.
- 4. (Original) The sequence number checker according to claim 2, wherein said range of sequence numbers has a variable sized based upon characteristics of a security association.
- 5. (Original) The sequence number checker according to claim 1, wherein said bit map memory further comprises:
 - a partition assigned to said security association.

6. (Currently Amended) A method of maintaining a window of valid sequence numbers, comprising:

determining characteristics of a security association, the characteristics including a window size, the determining including defining a multiple level bitmap representing sequence numbers of packets; [[and]]

setting a bottom value and a top value to define a window having a variable size based on said window size, said setting including setting at least one bit of the multiple level bitmap; characteristics of said security association.

receiving a sequence number for a packet;

comparing said sequence number to said window, said comparison using the multiple level bitmap;

setting a new top value equal to said sequence number if said sequence number is greater than the said top value; and

setting a new bottom value based on said new top value and said window size.

- 7. (Original) A method for maintaining a window of valid sequence numbers, comprising:
 setting a bottom value and a top value to define a window;
 receiving a sequence number for a packet;
 comparing said sequence number to said window;
 setting at least one summary bit in a multiple level bitmap, to set a new top value,
- setting at least one summary bit in a multiple level bitmap, to set a new top value if said sequence number is greater than said top value, wherein said at least one summary bit indicates a validity of a contiguous range of bits within said multiple level bitmap; and setting a new bottom value based on said new top value.
- 8. (Original) A method for checking sequence numbers, comprising: receiving a sequence number for a packet; converting said sequence number to a first multiple level bit map; retrieving a second multiple level bit map stored in a bit map memory; dividing said first multiple level bit map into a first plurality of summary bits;

dividing said second multiple level bit map into a second plurality of summary bits; and

comparing said first and second plurality of summary bits to produce a result indicating validity of said sequence number.

9. (Original) The method according to claim 8, wherein said comparing step further comprises:

setting a value for at least one of said second plurality of summary bits based on said result; and

setting a range of contiguous bits in said second multiple level bit map based on said result.

- 10. (Original) The method according to claim 9, wherein setting said range of contiguous bits in said second multiple level bit map comprises setting said range of contiguous bits to a value of 0 when at least one of said second plurality of summary bits changes from a value of 0 to a value of 1.
- 11. (Original) The method according to claim 9, further comprising: passing said packet upon producing a result indicating said sequence number is valid.
- 12. (Original) The method according to claim 9, further comprising:

 discarding said packet upon producing a result indicating said sequence number is invalid.
- 13. (Original) An apparatus for maintaining a window of valid sequence numbers, comprising:

means for setting a bottom value and a top value to define a window; means for receiving a sequence number for a packet; means for comparing said sequence number to said window;

means for setting at least one summary bit in a multiple level bitmap, to set a new top value, if said sequence number is greater than said top value, wherein said at least one summary bit indicates a validity of a contiguous range of bits within said multiple level bitmap; and

means for setting a new bottom value based on said new top value.

14. (Original) An apparatus for checking sequence numbers, comprising: means for receiving a sequence number for a packet; means for converting said sequence number to a first multiple level bit map; means for retrieving a second multiple level bit map stored in a bit map memory; means for dividing said first multiple level bit map into a first plurality of summary bits;

means for dividing said second multiple level bit map into a second plurality of summary bits; and

means for comparing said first and second plurality of summary bits to produce a result indicating validity of said sequence number.